

8B BCPST RULES

This league is an instructional league and therefore will be no wins and loses. The objective is to instruct the young children the broader points of the game of baseball.

GAME RULES:

- Games should be played on 42x60 sized field.
- Level 5 Core Baseballs should be utilized. RIF 10s are also acceptable.
- Coach from offensive team will pitch to his/her batter.
- Batters are allowed three (3) swinging strikes for an out.
- Balls do not count as there are no walks.
- No umpires required.
- Use common sense in order to speed game along – have child swing the bat. If he/she refuses, and the pitch thrown is a strike, count it as a strike.
- The inning is over when the third out is made, or the maximum run has scored.
- Each offensive inning will have a maximum of five (5) runs allowed, except the sixth inning. In situations where teams have less than five (5) runs scored, and have runners on base, all runners and batter are allowed to score exceeding the five run limit.
- **IMPORTANT:** Play STOPS when ball thrown to vicinity of the pitcher.
- Defensively, nine players populate the nine positions in the field, including a pitcher and catcher. The child pitcher shall stand alongside the coach pitching to his/her batters.
- Outfielders should play 10-15 feet behind infield area.
- Line-Up is Cinderella line-up, i.e. all players in attendance bats.
- Four coaches allowed per team.
- During offensive inning, a coach pitching, one behind the catcher and a 1st and 3rd base coach.
- During defensive inning, a coach can be located in the outfield. At no time a coach is allowed to interfere with a batted or thrown baseball. Please report such behavior to the league director.
- Sliding is allowed into 2nd, 3rd and home. NO HEAD FIRST SLIDE allowed. Slide or avoid at all times.
- No infield fly.
- No bunts.
- No stolen bases.
- Equipment: Catchers must be fully geared with an athletic supporter. Catcher mask must have throat protector.

- Bats follow little league rules. Tee ball bats are allowed.
- Plastic/rubber cleats and sneakers are approved footwear.
- One base on overthrow to first base ONLY!
- Game should be six (6) innings or two (2) hours long, whichever comes first. Complete the inning whenever possible.
- With two outs, speed up rule is in effect, last batted out runs for the catcher.