

GRASS VALLEY LITTLE LEAGUE
2009 Local Rules (Bylaws)

1. Division Alignment

Tee Ball League: 5-6 years old
Farm League: 6-8 years old
Minor League: 8-11 years old
Major League: 9-12 years old
Junior League: 13-14 years old
Senior League: 14-16 years old
Big League: 16-18 years old.

- a. 6 year olds who played in the Tee Ball League last season may move up to Farm League.
- b. 8 year olds who have played at least one season in the Farm League may move up to Minor League.
- c. All league age 8-12 years old not already on a Major League team must participate in at least one try out to qualify to play in either the Minor or Major League. All 12 year olds will be selected to a Major League team. All under 12 year old players who try out and are not selected for a Major League team will be placed on a Minor League draft.
- d. All league age 13-14 year olds must try out and will be placed on a Junior Division team.
- e. All league age 15-16 year olds must try out and will be placed on a Senior Division team.
- f. All league age 17-18 year olds must try out and will be placed on a Big League team.

2. Player Selection Method

- a. Tee Ball and Farm League will be placed on a team by the Player Agent. Coach and teammate preferences may be requested and will be honored if possible.
- b. Minor League player selection is by draft by Minor League managers of all eligible players. Draft order shall be established by a random drawing of teams for first pick. The draft order will start with the manager who is selected by drawing to pick first, and the order of the draft shall reverse at the end of each round such that in the second round, and thereafter, the manager with the last pick in the first round will have first pick in the second round. Except for 8 year olds, all eligible players age 9 to 11 must be drafted to a Minor League team. Managers are not permitted to waive drafting players age 9 through 11 in order to draft younger players. 8 year olds may be drafted but only if, after all players age 9 to 11 have been drafted.
- c. Major League will be according to "Plan A – Method for Existing Leagues." Per Little League rules, all 12 year olds shall be drafted to a Major League team. Exceptions to this rule shall be as described in the Little League rules. If, prior to or during the draft, it is apparent that there could be more un-drafted 12 year old players than available openings, drafting of 12 year old players shall commence

- such that all 12 year olds are drafted by the final draft pick. No 9 year olds shall be drafted to play in the Major League unless that player receives permission to play in the Major League by the Board.
- d. Junior League, Senior league and Big League players will be drafted and placed on a team according to “Plan A – Method for Existing League.”
3. Tournament (Allstar) Team Player Selection – Major & Junior Divisions
 - a. The 11-12 year old tournament players and the Junior league tournament players will be selected by the current Major League / Junior League managers respectively. The managers will meet and rank the top 15 players in the league for selection to the team. The team will be filled according to this ranking. A standby list, which list shall remain confidential, will be created using the same rankings (player 16 will be the first player on the list). If a selected player is unable to play, the player at the top of the standby list at that time will be chosen to fill the vacancy.
 4. Tournament Team Player Selection 9-10 yr olds, 10-11 yr olds
 - a. The 9-10 and 10-11 year old tournament players will be selected by the All Star Selection Committee . This committee will consist of five Board members. The Committee will watch the players during games and rank the top 15 players in the league for selection to the team. The team will be filled with according to ranking with those not put on the team initially to remain on a standby list, which list will remain confidential by the managers. If a player in the starting team is unable to play, the player at the top of the standby list at that time will be chosen to fill the vacancy.
 5. Tournament Team Manager/Coach Selection
 - a. Tournament Managers and Coaches shall be selected by a committee consisting of five Board members. Those interested in managing a tournament team must submit an application or a verbal indication to the board prior to meeting to select players.
 - b. Tournament Managers may or may not be selected based on their team’s regular season record with special consideration being given to the applicant’s skills and attitude over their team’s season record.
 - c. Each Tournament Manager selected by the board shall select his or her assistant coaches (with Board approval).
 6. All new managers, coaches and umpires must attend a District or Little League sponsored clinic. Failure to do so may result in being disqualified to coach or umpire for the league. All returning managers, coaches and umpires must attend a league approved clinic or workshop every other year, which may include the AI & AI clinic, a rules clinic, positive coaching classes, or other program selected by the board.
 7. All volunteers having contact with players, including managers, coaches, team mothers, and umpires must fill out a volunteer application and agree to a background

check approved by Little League. Failure to do so will disqualify the person from having any contact with players.

8. Determination of Division Champions

- a. The Major League Champion shall be based on best overall season record. The team in each league with the best win-loss record shall be declared champion of that league.
- b. If two teams in the Major League end with the same win-loss record, then the champion shall be the team with the better record in head-to-head games with the other team. If the two tied teams have an identical head-to-head record, then the team who scored the most runs in the head-to-head games during the season shall be declared the champion, and if the teams scored the same amount of runs in the head-to-head games, then the team who gave up the least amount of runs in the head-to-head games shall be declared the champion. If a tie between the two teams still exists, then those two teams shall play a one game playoff and the winner of that game shall be declared the champion.
- c. Minor League: All minor league teams will participate in a double elimination minor league tournament at the end of the regular season. Brackets will be filled out based on a random drawing of the teams. The championship game shall take place on closing day.

9. The Ten Run Rule will be in affect for the all Leagues above Farm League as follows:

- a. After 4 innings in Minors/Majors.
- b. After 5 innings in Juniors/Seniors.

10. Removal of Players for Extended Absence

- a. Any player who does not play for more than three consecutive weeks or six games may be removed from his or her team by the board.
- b. The manager must notify the board after the player misses two consecutive weeks or four games.

11. Managers will have two weeks to call up an eligible player from a lower league to replace a player that has been removed from a team. A pool of eligible players shall be kept by the Player Agent.

12. Any player called up from the Minor League to a Major League team in the last two weeks of the season is not considered a returning player for the following year and must go back into the next year's draft.

13. Grass Valley Little League Specific Rules and regulations for the Tee Ball League are:

- a. 75-min time limit for each game.
- b. Managers and coaches are allowed on the field at any time so long as they don't obstruct the game or annoy or distract opposing team players, managers or coaches.

- c. All players present at a game will bat in continuous order. Offense and defense will switch when the offensive team bats through its entire batting order.
- d. If batter or runner is put out, he or she shall stay on the bases as a runner.
- e. No bunting, stealing or sliding.
- f. All players in the line up shall be on the field playing defense each inning.
- g. Any ball hit into fair territory is in play.

14. Grass Valley Little League Rules and Regulations specific to the Farm League are:

- a. 90-min time limit for each game.
- b. Managers and coaches are allowed on the field at any time so long as they don't obstruct the game or annoy or distract opposing team players, managers or coaches.
- c. The team on defense will have no more than 6 players in the infield, and all other players in the lineup may play in the outfield.
- d. Any ball hit into fair territory is in play.
- e. All players present at a game will bat in continuous order. Offense and defense will switch when the offensive team bats through its entire batting order.
- f. Each out made in the field will be counted.
- g. During the first half of the season, if a batter or runner makes an out, he or she shall stay on the bases as a runner. During the second half of the season, if a batter or runner makes an out he or she shall return to the bench. If 3 outs are made the bases shall be cleared.
- h. There are no strike outs. Each batter will be thrown 10 pitches. If the batter does not hit the ball after ten pitches, he or she is awarded first base.
- i. The coach will pitch to his or her own team or may use a league approved pitching machine.
- j. No bunting, stealing or sliding.
- k. Runners will not be allowed to advance on an overthrow.
- l. Batters throwing bats will receive a warning for the first offense and will be declared out each time after the first offense that he or she throws the bat.

15. Grass Valley Little League Rules and Regulations Specific to Minor League are

- a. 2-hour time limit on each game. If at the end of the two hour limit the game is in the bottom of the inning, then that inning will be completed subject to rule (b) below.
- b. No game shall continue past 10:00 p.m. All field lights shall be turned off at 10:00 p.m. The game shall end promptly at 10:00 p.m. and the score shall be final in accordance with normal rules governing such an occurrence (e.g., revert back to the last full, complete inning).
- c. All players present at a game shall bat in the game in a continuous order.
- d. Defensive teams shall consist of 10 players, with four players in the outfield.
- e. During the first half of the season, runners may steal 2nd and 3rd base, but not home. During the second half of the season, runners can steal home.
- f. During the first half of the season, runners will be limited to one base on an overthrow. During the second half of the season, runners will not be limited to one base on an overthrow and can advance as far as they want.

- g. Bunting is allowed.
- h. Teams may score a maximum of five runs in an inning.

16. Grass Valley Little League Rules and Regulations Specific to Major League are

- a. 2-hour time limit on each game. If at the end of the two hour limit the game is in the bottom of the inning, then that inning will be completed subject to rule (b) below.
- b. No game shall continue past 10:00 p.m. All field lights shall be turned off at 10:00 p.m. The game shall end promptly at 10:00 p.m. and the score shall be final in accordance with normal rules governing such an occurrence (e.g., revert back to the last full, complete inning).

17. Refund policy – No refunds will be given after a player has participated in two games.

18. Forfeited Games – Any team that has the ability to field a team of nine players during a regularly scheduled game is required to do so. Should a manager choose not to field his team, that team will forfeit the game. A loss will be attributed to the forfeiting team. If a manager is unable to field a team, he must inform the other manager and the player agent no later than 7:00 p.m. the day prior to the scheduled game.

19. Ejections/Suspensions:

If a manager, coach or player is ejected from a game, that person is suspended for the team's next game. The Board has further defined the term "suspended." First, the League will make a distinction between a manager and a coach who has been ejected as compared to a player who has been ejected.

In the case of a manager or coach who has been ejected, that person shall leave the field and the premises where the game is being played immediately (e.g., Condon Park). The ejected person shall not participate and no longer has any standing in that game. After being ejected from a game, he or she may not further discuss any play or the reason(s) for the ejection.

In the case of ejection of a player, the League must be sensitive to it's responsibility for the well being of that child. Accordingly, that player may not be required to leave the premises. The manager will have two options (1) The player may spend the rest of the game in the dugout and may not come onto the field for any reason (e.g., clear bats, coach bases, pinch run) and may leave the dugout (off the field) only to go to the restroom and back, or (2) the player may leave the dugout for the remainder of the game if the manager assigns the responsibility for the player to that child's parent(s) or guardian(s) but only if in they are present.

The suspension begins at the moment of the ejection and ends the morning of the day after the team's next game. This provision means that the ejected person is not permitted on any premises where the team may be playing or practicing, or any other team event, until the suspension ends. The ejected person may not return to

the field after the game in which he or she was ejected , nor may that person come on to the field on the day of the team's next game. Any documented violation of this policy shall be reported to the President, who shall call a meeting of the Board to consider the violation reported.

If the Board determines that violations of this policy did occur, it is empowered to impose any additional penalties it considers appropriate.

The Board advises all managers and coaches that it expects all team members to act in a manner that serves as a positive role model for all of the children of our program. Neither umpires nor the Board will tolerate behavior that does not meet this standard. Umpires have been directed to try to avoid ejections if possible. Managers and parents should understand and expect that any penalties imposed by the Board concerning violations of this policy will reflect the Board's strong desire that everyone act as strong role models.