

2009 OALL Fall Ball Junior Division rules

1. Play time is 2 ½ hours or 7 innings which ever one comes first.
2. Unlimited Substitution. Managers are encouraged to rotate players to different positions, hopefully every inning. Please remember that this is fall ball and the main purpose is to improve the players are all positions.
3. Everyone bats consecutively throughout the line up (all players on the roster for that game).
4. If during an inning you run through the batting line up (includes everyone) with out reaching 3 outs, the inning is deemed over. The only inning this will not be in effect is the last inning of the game.
5. Teams can keep score if they like, but we will not be keeping standings.
6. No mercy rule.
7. Pitchers can only pitch 2 innings (6 outs) max per game. No pitching eligibility scenarios, players can pitch every Saturday. Because we are limiting the pitchers to 2 innings maximum, pitchers can go from pitcher to catcher. However please use discretion and caution not to overuse a pitcher / catcher just because he / she is your best player. Always err on the side of caution. I would suggest not having a player catch more than 2 innings if he is also pitching.
8. For the first 3 games the umpires will be calling balks, but will not be rewarding bases. After the first 3 games they will still get one warning before awarding a base. When an umpire does call a balk either the manager or a qualified coach will come out to the mound to remind the pitcher what he is doing wrong. They will then tell him (or her) how to do the proper movement. If a pitcher does not get it and they keep on balking then it will be recommended to pull that pitcher and work on it throughout the week before getting back on the mound for the next game.
9. Base stealing at all times
10. All other rules defer to the Green Book